



# Covariance Matrix Filtering for ABF with Moving Interference

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# Robust ABF with Moving Ships

- ABF must estimate ship locations to null shipping noise
- Current ABF relies on time averages of the hydrophone covariance matrix
  - When ships move, the time average is not the appropriate estimator of ship locations
  - Mismatch between standard signal processing assumptions and physical reality
- Physics-based signal processing
  - A new method replaces time average with low pass filters that include ship motion

# Physics-Based ABF for Moving Ships



Pressure is sum over ships and propagation modes

$$p_n = \sum_j \sum_m s_j A_{mn}(t) e^{ik_m r_{jn}(t)}$$

$s_j$  = random spectral source noise of  $j^{\text{th}}$  ship  
 $A_{mn}$  = modal amplitude term for  $m^{\text{th}}$  mode  
(including spreading and attenuation)  
 $r_{jn}$  = range from  $j^{\text{th}}$  ship to  $n^{\text{th}}$  phone

Mean covariance

$$\langle p_{n_1} p_{n_2} * \rangle = \sum_j \sum_{m_1} \sum_{m_2} \langle s_j s_j * \rangle A_{m_1 n_1} A_{m_2 n_2} e^{i(k_{m_1} r_{j n_1}(t) - k_{m_2} r_{j n_2}(t))}$$

(Assuming source noise is independent between ships)

The mean covariance exists, but is a function of time

Cannot be estimated simply by taking a sample mean across time



# Algorithm Motivation

Expand range in Taylor series:  $r = r_0 + \dot{r}t + \dots$

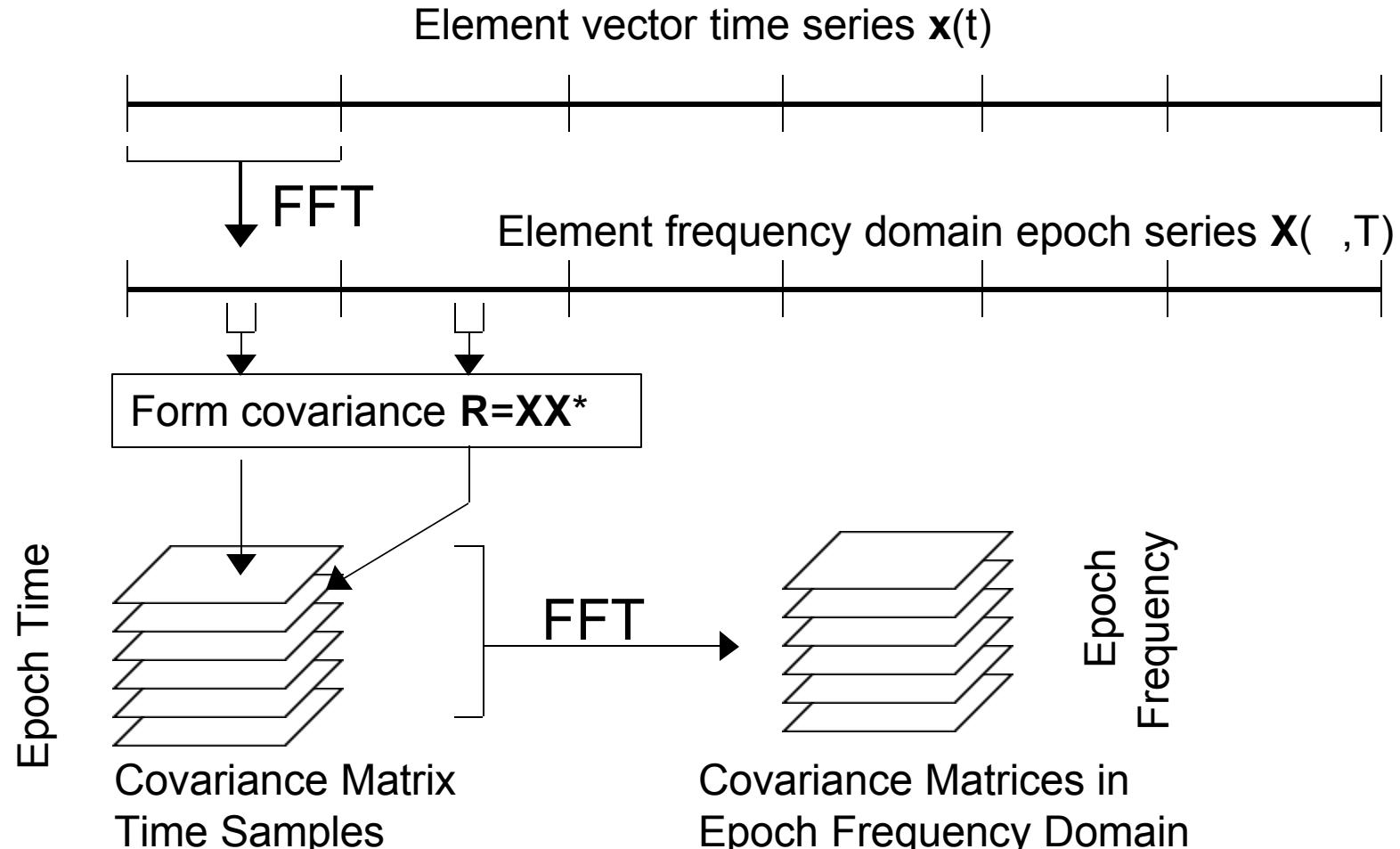
Mean covariance becomes:

$$\langle p_{n_1} p_{n_2} * \rangle = \sum_j \sum_{m_1} \sum_{m_2} \langle s_j s_j * \rangle A_{m_1 n_1} A_{m_2 n_2} e^{i(k_{m_1} r_{jn_1 0} - k_{m_2} r_{jn_2 0})} e^{i(k_{m_1} \dot{r}_{jn_1} - k_{m_2} \dot{r}_{jn_2})t}$$

- Suggests use of Fourier analysis to estimate r.v.'s from data
- From this viewpoint, the traditional mean estimator is the DC component of the Fourier analysis.
- Use of only the DC component is the ultimate low pass filter.
- Must expand low pass filter to include slowly-varying deterministic phase terms, but average rapidly varying random source terms



# Covariance Filtering

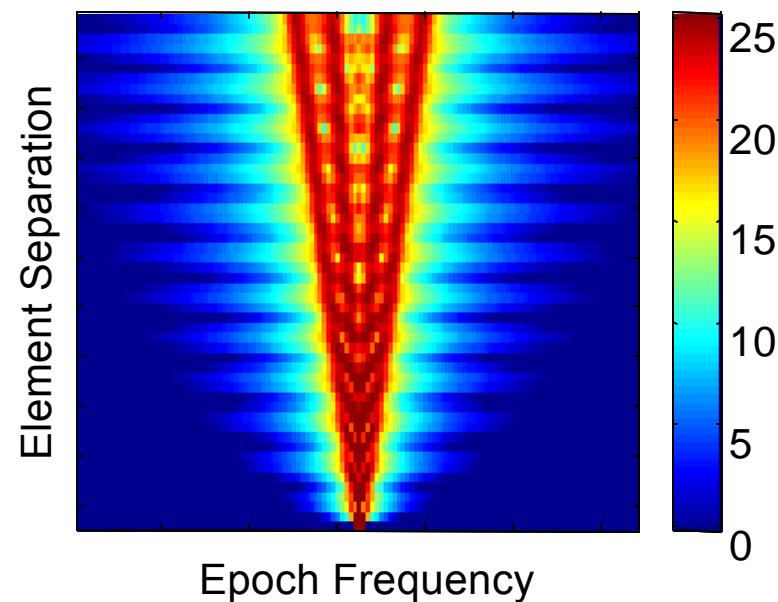


Epoch frequency domain captures the slow evolution of ship motion

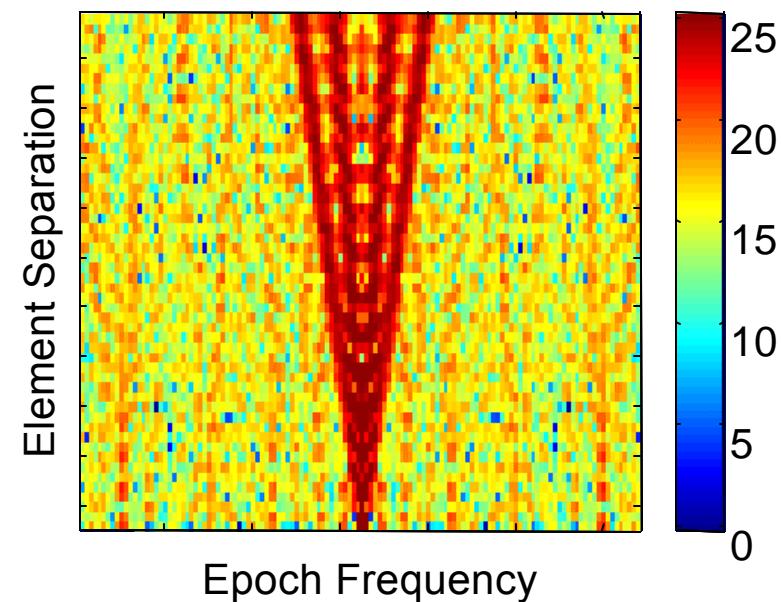


# Covariance Spectra

Ensemble Mean Spectra



Sample Spectra

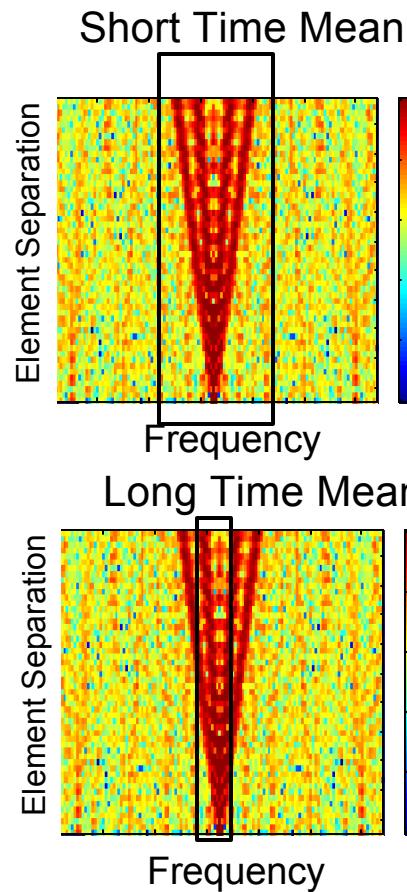


Moving ships form tracks in covariance spectra



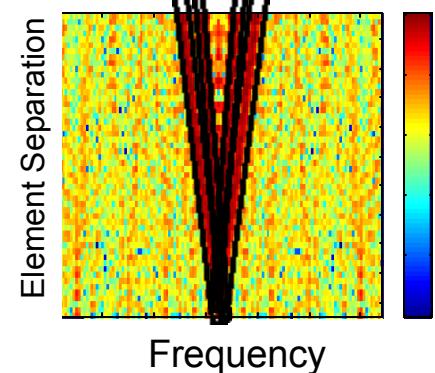
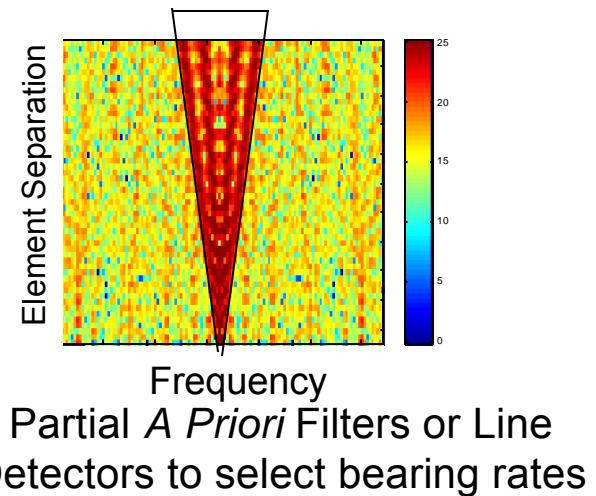
# Filtering Options

## Traditional ABF Mean Estimates



## New Methods

### Element Dependent Filter



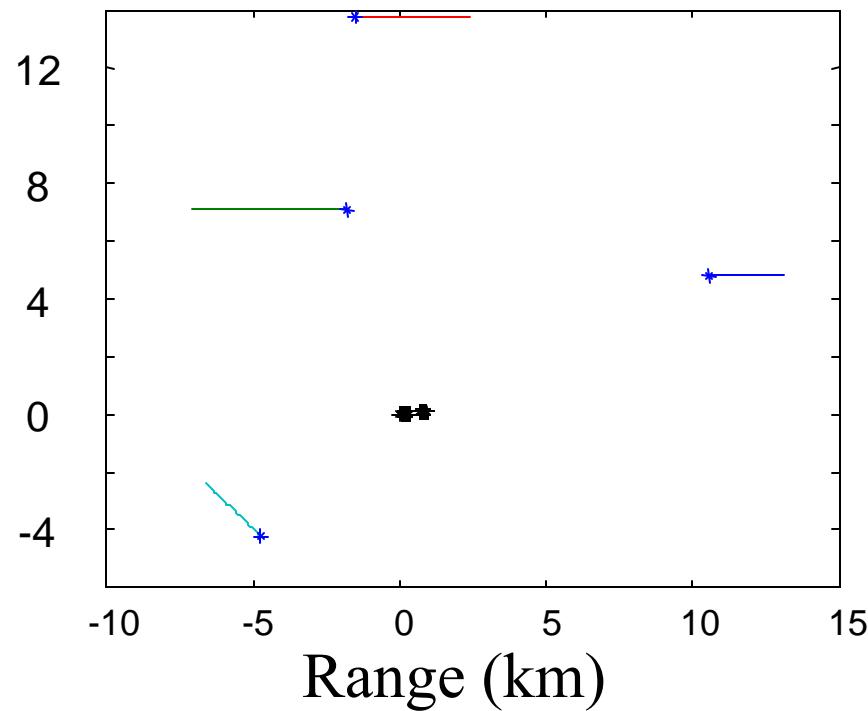


# Simple Simulation

Four ships at speeds of 10-20 knots

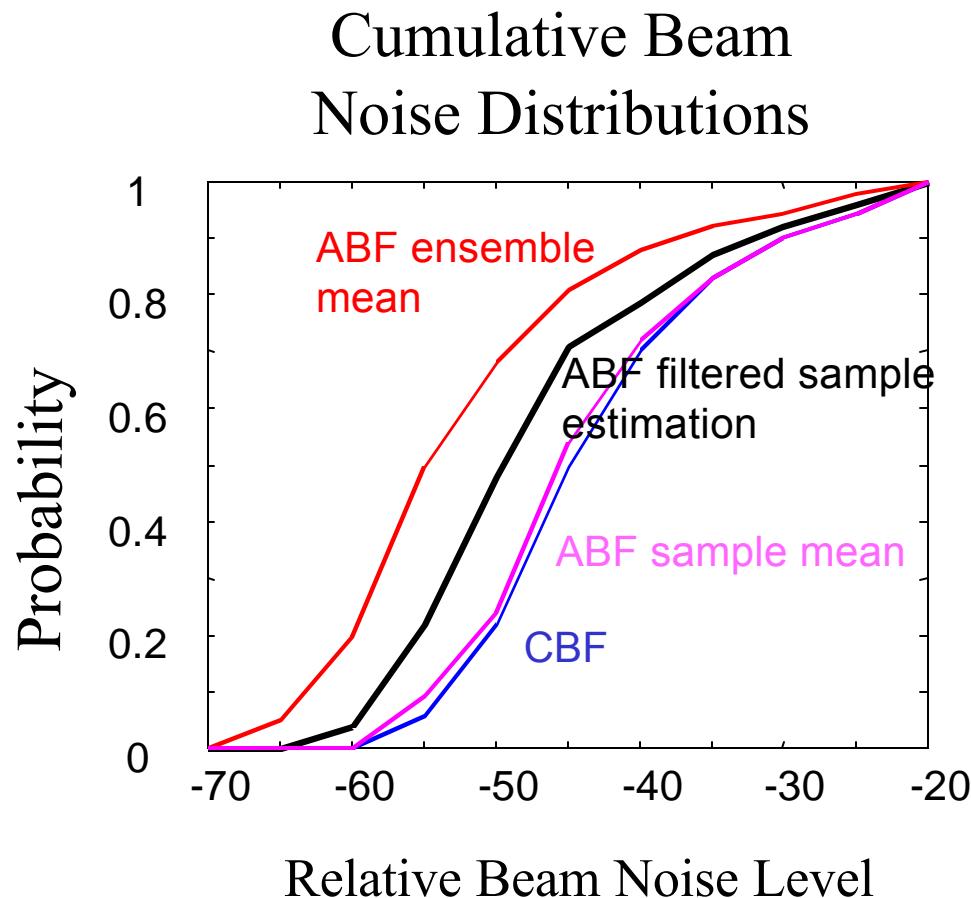
50 Element Horizontal Line Array at 60 Hz

Ship Tracks





# Beamforming Simulation Results





# Conclusions

- Covariance filtering methods readily derived from physics of interference motion
- Physics-based simulations are useful for algorithm development
  - Known analytic mean compared to sample results
- ABF based on covariance estimate of mean from simple low pass filter may perform significantly better than current ABF based on sample mean estimate
  - Further improvement potential from better estimation techniques in epoch frequency domain, and/or a priori knowledge of bearing rates
- Two paradigms of current ABF processing may need to be abandoned
  - Sample means replaced by better estimators
  - Covariance matrix not processed as a single entity



# Potential Extensions

- Algorithm Refinement
  - Improve performance by investigating alternative filters, filter settings, optimal estimation techniques
  - Investigate use of this technique augmented with spatial (toeplitz) filtering
  - Develop partial *a priori* techniques
  - Apply line detection methods (e.g. Hough or Radon transforms) in epoch frequency domain
- Extend method to MFABF on vertical and volumetric arrays